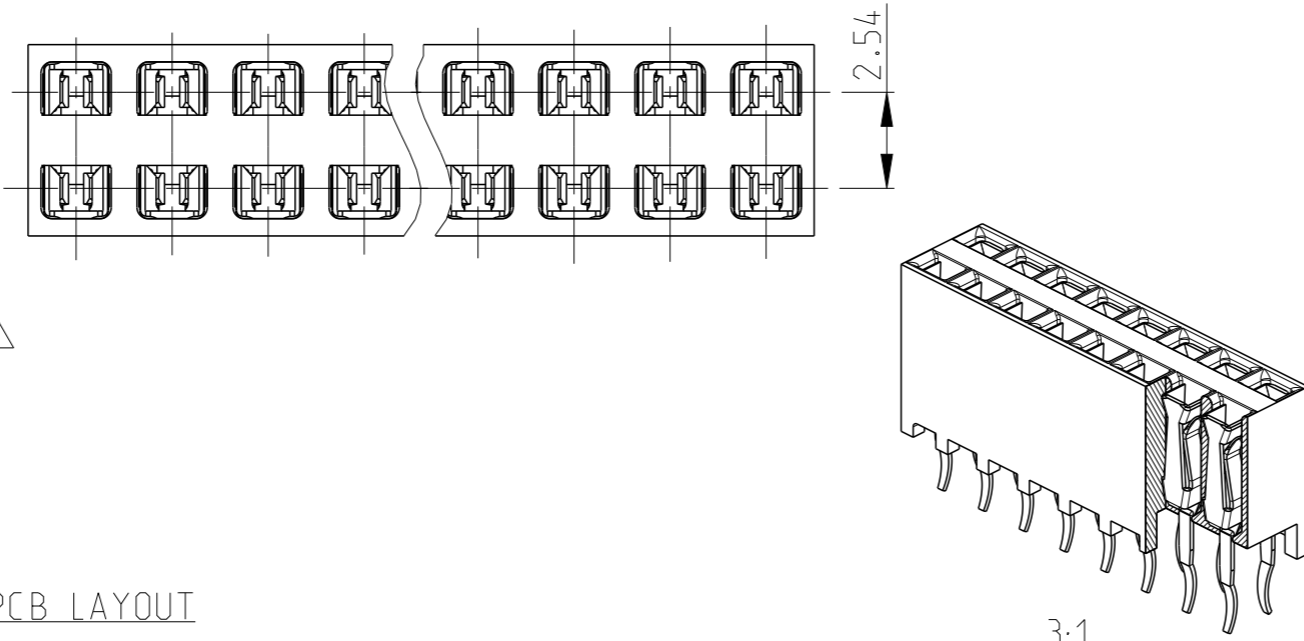
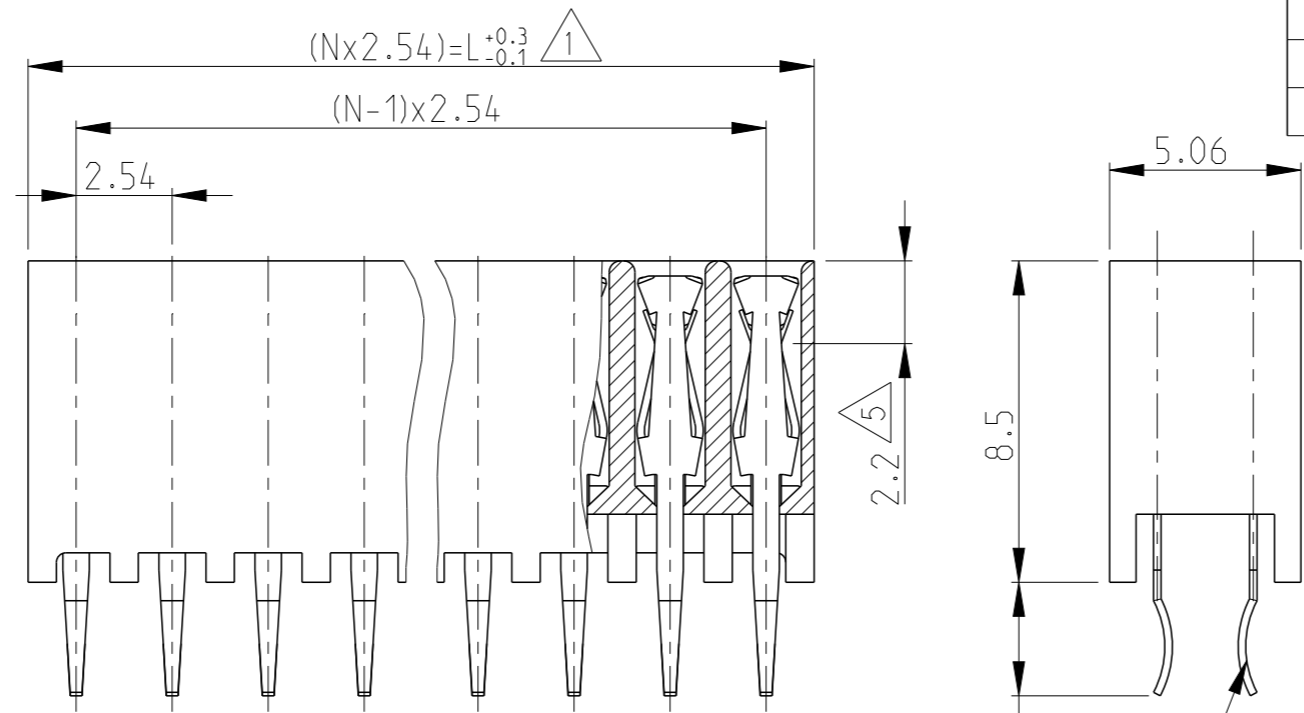


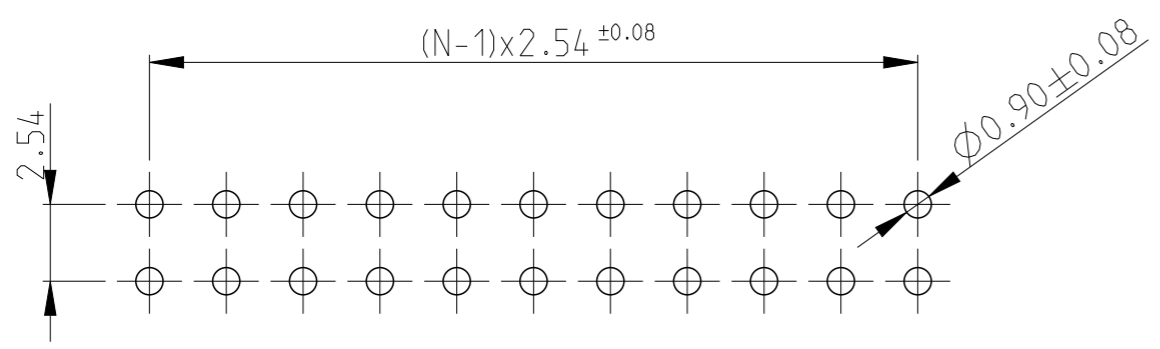
POS. PER ROW N	L	PART NUMBER
2	5.08	215309 -2
3	7.62	-3
4	10.16	-4
5	12.70	-5
6	15.24	-6
7	17.78	-7
8	20.32	-8
9	22.86	-9
10	25.40	1- -0
11	27.94	1- -1
12	30.48	1- -2
13	33.02	1- -3
14	35.56	1- -4
15	38.10	1- -5
16	40.64	1- -6
17	43.18	1- -7
18	45.72	1- -8
19	48.26	4- <del>9</del> OBSOLETE
20	50.80	2- -0
21	53.34	2- <del>1</del> OBSOLETE
22	55.88	2- <del>2</del> OBSOLETE
23	58.42	2- <del>3</del>
24	60.96	2- -4
25	63.50	2- -5
26	66.04	2- <del>6</del> OBSOLETE
27	68.58	2- <del>7</del> OBSOLETE
28	71.12	2- -8
29	73.66	2- -9
30	76.2	3- -0
31	78.74	3- -1
32	81.28	3- -2
33	83.82	3- <del>3</del> OBSOLETE <sup>9</sup>
34	86.36	3- -4
35	88.90	3- <del>5</del> OBSOLETE
36	91.44	3- 215309 -6

P	LTR	DESCRIPTION	DATE	DWN	APVD
F		PLASTIC MATERIAL SUPPLIER CHANGE	22MAR2019	SS	PS
G		PLASTIC MATERIAL COLOR CHANGE	15MAR2023	AJK	SPS



- NOTES:
- 1 TO DETERMINE DIMENSIONS TAKE 2xN = NR. OF POS. FOR EXAMPLE: 2x10 POS; N x 2.54= 25.4mm FOR ORDER NO: USE BASIC - NR. + NR. OF POS. FOR EXAMPLE: 2x2POS. = 215309-2 (SHORTEST VERSION) 2x36POS. =3-215309-6 (LONGEST VERSION)
  - 2 HOUSING MATERIAL: PBT BLACK GLASS FILLED, UL 94V-0 CONTACT MATERIAL: PHOSPHOR BRONZE
  - 3 PLATING: UNDER COATING: 1.3 μm Ni AT CONT. PLACE: 0.8 μm Au AT SOLDER-TYNES: MIN. 2.5 μm Sn
  - 4 MATES WITH 0.63 SQUARE/ROUND MODU POSTS
  - 5 CONTACT POINT
  - 6 RECOMMENDED PC BOARD THICKNESS: 1.6mm
  - 7 PC-BOARD RETENTION FEATURE
  - 8 HV100 CONNECTOR PACKED IN ANTI-STATIC BLISTER TRAY
  - 9 OBSOLETE PARTS: OBSOLETE CIS STREAMLINING PER D.RENAUD/D.SINISI

RECOMMENDED PCB LAYOUT



THIS DRAWING IS A CONTROLLED DOCUMENT.		DWN L.V.D. HEYDEN 09 JUL 1986			
DIMENSIONS: mm		CHK W.SIMONS			
TOLERANCES UNLESS OTHERWISE SPECIFIED: ±0.15		APVD L.V.SOEST	NAME HV100 CONNECTOR VERTICAL, 8.5mm TOP ENTRY, DUAL ROW, GOLD		
0 PLC ±		PRODUCT SPEC 108-19056	SIZE A3	CAGE CODE 00779	DRAWING NO C=215309
1 PLC ±		APPLICATION SPEC -	RESTRICTED TO		
2 PLC ±		WEIGHT -	SCALE 5:1 SHEET 1 OF 1 REV G		
3 PLC ±		CUSTOMER DRAWING			
4 PLC ±					
ANGLES ±					
FINISH					